**Practical 1**

**Aim : Implement Caesar cipher encryption-decryption**

#include <iostream>

#include <string>

// Function to encrypt the text using Caesar Cipher

std::string encryptCaesarCipher(std::string text, int shift) {

std::string result = "";

// Traverse text

for (int i = 0; i < text.length(); i++) {

char ch = text[i];

// Encrypt uppercase letters

if (isupper(ch))

result += char(int(ch + shift - 65) % 26 + 65);

// Encrypt lowercase letters

else if (islower(ch))

result += char(int(ch + shift - 97) % 26 + 97);

// Encrypt digits

else if (isdigit(ch))

result += char(int(ch + shift - 48) % 10 + 48);

// Leave other characters unchanged

else

result += ch;

}

return result;

}

// Function to decrypt the text using Caesar Cipher

std::string decryptCaesarCipher(std::string text, int shift) {

std::string result = "";

// Traverse text

for (int i = 0; i < text.length(); i++) {

char ch = text[i];

// Decrypt uppercase letters

if (isupper(ch))

result += char(int(ch - shift - 65 + 26) % 26 + 65);

// Decrypt lowercase letters

else if (islower(ch))

result += char(int(ch - shift - 97 + 26) % 26 + 97);

// Decrypt digits

else if (isdigit(ch))

result += char(int(ch - shift - 48 + 10) % 10 + 48);

// Leave other characters unchanged

else

result += ch;

}

return result;

}

int main() {

std::string text;

int shift;

char choice;

std::cout << "Enter the text: ";

std::getline(std::cin, text);

std::cout << "Enter the shift value: ";

std::cin >> shift;

std::cout << "Do you want to (e)ncrypt or (d)ecrypt? ";

std::cin >> choice;

if (choice == 'e' || choice == 'E') {

std::cout << "Encrypted text: " << encryptCaesarCipher(text, shift) << std::endl;

} else if (choice == 'd' || choice == 'D') {

std::cout << "Decrypted text: " << decryptCaesarCipher(text, shift) << std::endl;

} else {

std::cout << "Invalid choice" << std::endl;

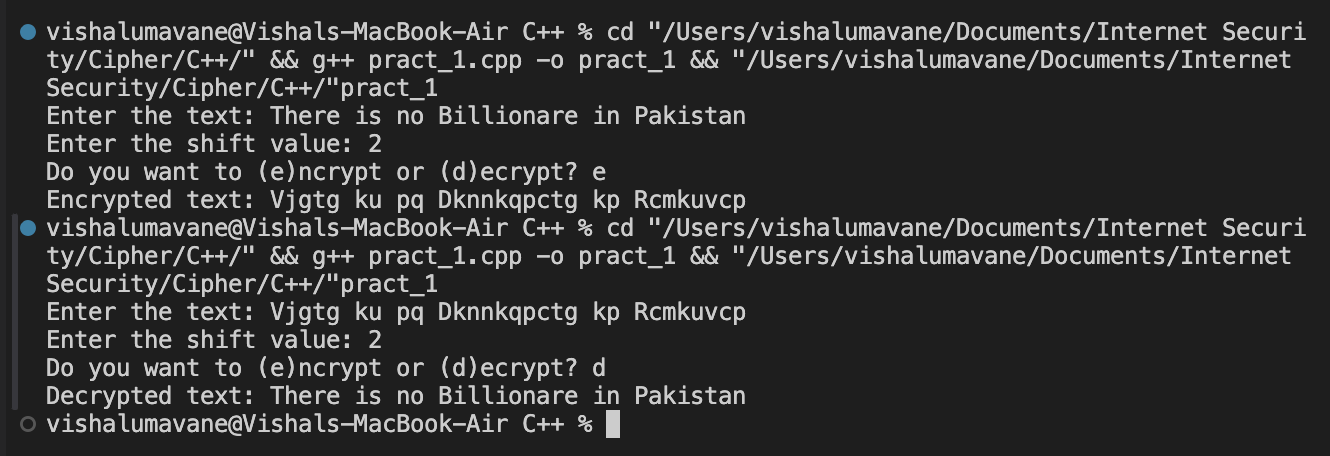
}

return 0;

}

**Outputs :**

Encryption & Decryption



**Practical 2**

**Aim: Implement Monoalphabetic cipher encryption-decryption**

#include <iostream>

#include <unordered\_map>

#include <string>

// Function to generate the encryption and decryption maps based on the key

void generateMaps(std::string key, std::unordered\_map<char, char>& encryptMap, std::unordered\_map<char, char>& decryptMap) {

std::string alphabet = "abcdefghijklmnopqrstuvwxyz";

for (int i = 0; i < alphabet.length(); i++) {

encryptMap[alphabet[i]] = key[i];

decryptMap[key[i]] = alphabet[i];

}

}

// Function to encrypt the text using Monoalphabetic Cipher

std::string encryptMonoalphabeticCipher(std::string text, std::unordered\_map<char, char>& encryptMap) {

std::string result = "";

for (char ch : text) {

if (isalpha(ch)) {

char lower = tolower(ch);

result += isupper(ch) ? toupper(encryptMap[lower]) : encryptMap[lower];

} else {

result += ch;

}

}

return result;

}

// Function to decrypt the text using Monoalphabetic Cipher

std::string decryptMonoalphabeticCipher(std::string text, std::unordered\_map<char, char>& decryptMap) {

std::string result = "";

for (char ch : text) {

if (isalpha(ch)) {

char lower = tolower(ch);

result += isupper(ch) ? toupper(decryptMap[lower]) : decryptMap[lower];

} else {

result += ch;

}

}

return result;

}

int main() {

std::string text, key;

char choice;

std::unordered\_map<char, char> encryptMap, decryptMap;

// Prompt for key

std::cout << "Enter the 26-letter key for the cipher (e.g., QWERTYUIOPASDFGHJKLZXCVBNM): ";

std::cin >> key;

// Generate maps

generateMaps(key, encryptMap, decryptMap);

// Clear the input buffer

std::cin.ignore();

// Prompt for text and choice

std::cout << "Enter the text: ";

std::getline(std::cin, text);

std::cout << "Do you want to (e)ncrypt or (d)ecrypt? ";

std::cin >> choice;

if (choice == 'e' || choice == 'E') {

std::cout << "Encrypted text: " << encryptMonoalphabeticCipher(text, encryptMap) << std::endl;

} else if (choice == 'd' || choice == 'D') {

std::cout << "Decrypted text: " << decryptMonoalphabeticCipher(text, decryptMap) << std::endl;

} else {

std::cout << "Invalid choice" << std::endl;

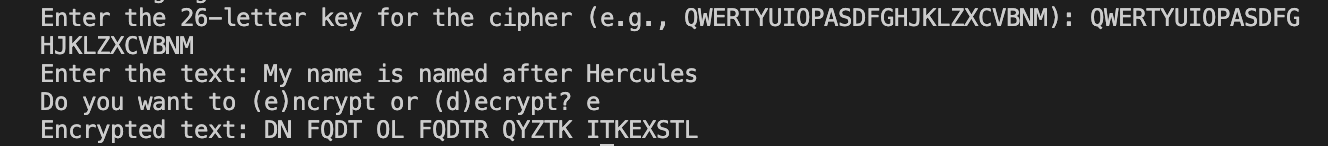
}

return 0;

}

**Outputs :**

Encryption



**Practical 3**

**Aim : Implement Playfair cipher encryption-decryption**

#include <iostream>

#include <vector>

#include <algorithm>

#include <cctype>

#include <string>

#include <unordered\_set>

// Function to generate the Playfair matrix based on the key

void generateMatrix(std::string key, char matrix[5][5]) {

std::string keyString = "";

std::unordered\_set<char> usedChars;

// Add key characters to keyString, removing duplicates and ignoring 'J'

for (char ch : key) {

ch = toupper(ch);

if (ch == 'J') ch = 'I';

if (usedChars.find(ch) == usedChars.end() && isalpha(ch)) {

keyString += ch;

usedChars.insert(ch);

}

}

// Add remaining letters to keyString

for (char ch = 'A'; ch <= 'Z'; ch++) {

if (ch == 'J') continue;

if (usedChars.find(ch) == usedChars.end()) {

keyString += ch;

usedChars.insert(ch);

}

}

// Fill the matrix

int k = 0;

for (int i = 0; i < 5; i++) {

for (int j = 0; j < 5; j++) {

matrix[i][j] = keyString[k++];

}

}

}

// Function to find the position of a character in the matrix

void findPosition(char matrix[5][5], char ch, int &row, int &col) {

if (ch == 'J') ch = 'I'; // Treat 'J' as 'I'

for (int i = 0; i < 5; i++) {

for (int j = 0; j < 5; j++) {

if (matrix[i][j] == ch) {

row = i;

col = j;

return;

}

}

}

}

// Function to process text by removing non-alphabetic characters and handling duplicate letters in digraphs

std::string processText(std::string text) {

std::string result = "";

for (char ch : text) {

if (isalpha(ch)) {

ch = toupper(ch);

result += (ch == 'J') ? 'I' : ch;

}

}

// Handle duplicate letters in digraphs

for (size\_t i = 0; i < result.length(); i += 2) {

if (i + 1 < result.length() && result[i] == result[i + 1]) {

result.insert(i + 1, "X");

}

}

// If the processed text has an odd number of characters, add 'X' at the end

if (result.length() % 2 != 0) {

result += 'X';

}

return result;

}

// Function to encrypt the text using Playfair Cipher

std::string encryptPlayfairCipher(std::string text, char matrix[5][5]) {

std::string result = "";

text = processText(text);

for (size\_t i = 0; i < text.length(); i += 2) {

char first = text[i];

char second = text[i + 1];

int row1, col1, row2, col2;

findPosition(matrix, first, row1, col1);

findPosition(matrix, second, row2, col2);

if (row1 == row2) {

result += matrix[row1][(col1 + 1) % 5];

result += matrix[row2][(col2 + 1) % 5];

} else if (col1 == col2) {

result += matrix[(row1 + 1) % 5][col1];

result += matrix[(row2 + 1) % 5][col2];

} else {

result += matrix[row1][col2];

result += matrix[row2][col1];

}

}

return result;

}

// Function to decrypt the text using Playfair Cipher

std::string decryptPlayfairCipher(std::string text, char matrix[5][5]) {

std::string result = "";

text = processText(text);

for (size\_t i = 0; i < text.length(); i += 2) {

char first = text[i];

char second = text[i + 1];

int row1, col1, row2, col2;

findPosition(matrix, first, row1, col1);

findPosition(matrix, second, row2, col2);

if (row1 == row2) {

result += matrix[row1][(col1 + 4) % 5];

result += matrix[row2][(col2 + 4) % 5];

} else if (col1 == col2) {

result += matrix[(row1 + 4) % 5][col1];

result += matrix[(row2 + 4) % 5][col2];

} else {

result += matrix[row1][col2];

result += matrix[row2][col1];

}

}

return result;

}

int main() {

std::string text, key;

char choice;

char matrix[5][5];

// Prompt for key

std::cout << "Enter the key for the cipher: ";

std::getline(std::cin, key);

// Generate matrix

generateMatrix(key, matrix);

// Prompt for text and choice

std::cout << "Enter the text: ";

std::getline(std::cin, text);

std::cout << "Do you want to (e)ncrypt or (d)ecrypt? ";

std::cin >> choice;

if (choice == 'e' || choice == 'E') {

std::cout << "Encrypted text: " << encryptPlayfairCipher(text, matrix) << std::endl;

} else if (choice == 'd' || choice == 'D') {

std::cout << "Decrypted text: " << decryptPlayfairCipher(text, matrix) << std::endl;

} else {

std::cout << "Invalid choice" << std::endl;

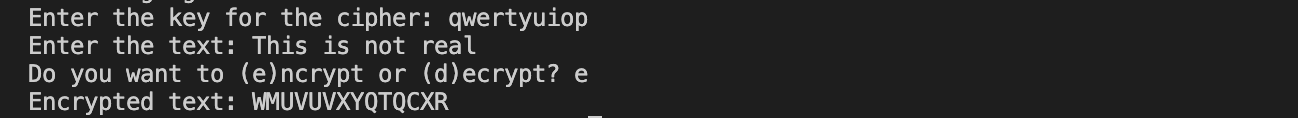
}

return 0;

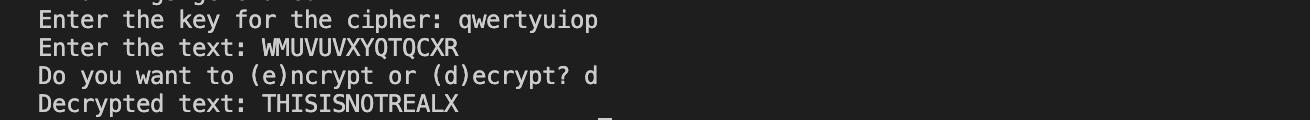
}

Ouputs :

Encryption



Decryption



**Practical 4**

**Aim : Implement Polyalphabetic cipher encryption-decryption**

#include <iostream>

#include <string>

// Function to extend the key to match the length of the text

std::string extendKey(const std::string &text, const std::string &key) {

std::string extendedKey = key;

int textLength = text.length();

int keyLength = key.length();

for (int i = 0; i < textLength - keyLength; i++) {

extendedKey += key[i % keyLength];

}

return extendedKey;

}

// Function to encrypt the text using Vigenère Cipher

std::string encryptVigenereCipher(const std::string &text, const std::string &key) {

std::string encryptedText = "";

std::string extendedKey = extendKey(text, key);

for (size\_t i = 0; i < text.length(); i++) {

char ch = text[i];

if (isalpha(ch)) {

char base = isupper(ch) ? 'A' : 'a';

char keyCh = toupper(extendedKey[i]) - 'A';

encryptedText += (ch - base + keyCh) % 26 + base;

} else {

encryptedText += ch;

}

}

return encryptedText;

}

// Function to decrypt the text using Vigenère Cipher

std::string decryptVigenereCipher(const std::string &text, const std::string &key) {

std::string decryptedText = "";

std::string extendedKey = extendKey(text, key);

for (size\_t i = 0; i < text.length(); i++) {

char ch = text[i];

if (isalpha(ch)) {

char base = isupper(ch) ? 'A' : 'a';

char keyCh = toupper(extendedKey[i]) - 'A';

decryptedText += (ch - base - keyCh + 26) % 26 + base;

} else {

decryptedText += ch;

}

}

return decryptedText;

}

int main() {

std::string text, key;

char choice;

// Prompt for key

std::cout << "Enter the key for the cipher: ";

std::getline(std::cin, key);

// Prompt for text and choice

std::cout << "Enter the text: ";

std::getline(std::cin, text);

std::cout << "Do you want to (e)ncrypt or (d)ecrypt? ";

std::cin >> choice;

if (choice == 'e' || choice == 'E') {

std::cout << "Encrypted text: " << encryptVigenereCipher(text, key) << std::endl;

} else if (choice == 'd' || choice == 'D') {

std::cout << "Decrypted text: " << decryptVigenereCipher(text, key) << std::endl;

} else {

std::cout << "Invalid choice" << std::endl;

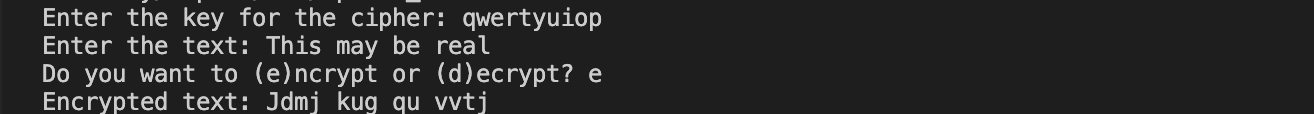
}

return 0;

}

Outputs :

Encryption



Decryption

